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ARTZ 108A.02: Visual Language - 3D Design Foundations

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The University of Montana School of Art
Syllabus: Visual Language: ARTZ 108A 3D Design, 3 Credits
Spring Semester 2016
Art Annex room 123 – Tuesdays and Thursdays 2:10pm - 4:00pm

“Nothing is a mistake. There is no win and no fail, there’s only make.” -John Cage

Instructor: Karl Schwiesow

Contact: karl.schwiesow@umontana.edu

Office: Art Annex rm 123

Office Hours: by appointment

Required Textbook:

Stewart, Mary. Launching the Imagination: A Comprehensive Guide to Basic Design, Fifth Edition. New York: McGraw-Hill Education, 2015. ISBN 978-0-07-337930

** There will be a pdf copy of this text on Moodle for your convenience

Required Materials:

- 8.5x11 Sketchbook, pencil, kneaded eraser, 12 inch ruler.
- You will need to bring your sketch book with you to **each** class for recording ideas and sketches for your projects.
- Most materials will be provided for you. However you will be responsible for collecting and/or purchasing some materials to complete assigned projects

Course fees

Course fees are utilized to provide consumable supplies for individual use in specific courses only. Additional supplies will need to be purchased by the student during the semester.

Course Description: Basic three-dimensional course for both general education and beginning art students and a prerequisite to beginning sculpture and beginning ceramics. Emphasis will be placed on vocabulary development, conceptualization, formal, and technical development of the 3-D object in the areas of form, mass, scale, texture, space, and color.

Course Objectives: To provide the student with the technical and conceptual abilities to execute his or her thoughts and ideas through various mediums used within the three-dimensional art realm. Students will be introduced to basic art foundation concepts and spatial concerns/considerations as well as a variety of sculptural materials, and processes. Critiques for each project will address issues of form, technique, individual concept development, articulation and presentation. Through various reading assignments/presentations, we will investigate and discuss issues in contemporary art, and explore the processes through which our own ideas emerge.

You will be given a vocabulary sheet to assist you with this dialogue; *you are expected to make this available for class discussions, critiques and papers.*

Lockers: Lockers are available in the hallway. 3D students should use the bank of lockers that are to the left when exiting the sculpture room. Label the locker with your name, my name and the current semester/year. You MUST share – 2 students per locker.

Bring your own lock and coordinate with your locker partner.

REQUIREMENTS

-- **Attend class everyday and promptly**

-- Take part in the work responsibilities of the class ***Always** clean up after yourself & clean tools after use. ***The studio is a shared space, and personal messes will not be tolerated.***

-- Sculpture is a demanding process. Expect to work ***significant extra hours*** outside of scheduled class time. As per N.A.S.A.D guidelines, students are expected to spend a **minimum of 5 hours per week outside of class** working on assignments. Additional hours will only advance the development of your personal studio practice!

-- Maintain a daily sketchbook for this class. Keeping an active sketchbook is an essential tool used in the creative process. Your sketchbook is to be used for project research, idea development, plans and blueprints, lecture/slide notes, etc... ****Always bring your sketchbook to class.** This will contribute to your grade for each assignment.

-- **You must be present for ALL critiques, AND actively participate.**

Course Requirements and Grading:

Assessments for each assignment are given. Grades are determined through an accumulation of points earned/assigned.

Class participation including active engagement in critiques, professional preparedness, attentive engagement in class, and studio AND personal clean up factor in as 20% of your final grade.

Note: I will notify you of your grade at midterm. At any point in the semester you can check with me to see where your grade stands. You must receive a C or above to get credit for this class.

Generally, grades reflect one's efforts and commitment to the class as follows:

A = on time, original concepts, self motivated to go above and beyond assignment parameters with an excellent command of materials.

B = good ideas and concept with an above average command of materials.

C = meeting the basic requirements for the project with satisfactory progress.

D = not meeting the requirements of the project with marginal progress.

F = failure to meet project requirements.

Attendance Policy

Attendance is mandatory and will be taken daily. If you consistently come late to class, leave early, and/or are absent from class your grade will be affected.

Excessive lateness, or leaving early, 2 times will result in one absence. After two unexcused absences, you will lose one full letter grade for each subsequent absence.

****If you are absent six class sessions you will fail this course.**

If you do miss class, it is YOUR responsibility to acquire materials, catch up on missed assignments and deadlines. Not being here is not an excuse to be unprepared.

Note: If special circumstances arise that will impact your attendance contact me ASAP

Late Work: Points will be subtracted from work turned in after its due/critique date. Each subsequent class meeting the work is not turned 5 points will be deducted from your potential grade. *This can have a significant impact on an assignment worth 20 points. For example: If an assignment is turned in 2 class periods late 10 points will be deducted.*

If you are having an issue, please speak with me *as soon as possible* so I can help you.

Additional Class Time Requirements:

- You will be working during class. If you are unprepared, sleeping, or simply not participating, you will be asked to leave and will be counted as absent for the day.
- The sculpture studio is a shared space, which means there are other classes that take place in it. You are expected to respect this. This means you are required to clean up after yourselves and respect the studio equipment. The last 10 or 15 minutes of class will be used for clean up— I will not clean up after you.

Required studio time outside of class time per week: 5 hours of studio homework time, in addition to the scheduled class time for every 3-credit studio art course.

Studio Access: The sculpture studio will be available to you outside of class at specific times during the week. These hours will be posted on the shop door.

Health, safety, and clean up:

First aid kits, dust masks, gloves, and eye protection are located near the sink area. Food and drink are **not allowed** in the Art Department studios when facilities are in use.

****The use of cell phones or personal listening devices are not permitted during class**

Cell phones are only allowed in cases of emergency and should otherwise be turned to silent and put away during class sessions.

Shop equipment may ONLY be used after receiving a proper demonstration and sign off from Technician or authorized persons. Do NOT attempt to use equipment that you are unfamiliar with or uncomfortable with. Even if you have previously used this equipment at home or at another facility, you are still required to receive training by UM Faculty or technician before using.

PLEASE ASK FIRST. If you have missed a shop demo, Arrange for a make up with me. Proper use and etiquette in the studio is expected at all times.

*** Anyone in violation of these rules may lose their lab privileges.**

Students with special needs and/or disabilities: If you have any access concerns, special needs, and/or learning disabilities, medical conditions, and/or physical impairments that may impede the successful completion of this course, please contact the office of Disability Services for Students (DSS) at x. 2243 (Lommasson Center 154)

Withdrawing From Class

The last day to drop a course with no grade is by the 15th day of the semester. During days 16-30 a course may be dropped with a "W" grade. On day 31 to the end of the semester courses may be dropped with either a "WP" or a "WF" by petition only. Please work closely with your advisor. Sometimes by error or design it is better to drop a course and retake it, then it is to risk failure.

Please note: if a student is not in attendance on the 2nd day of the semester, the instructor may drop a student in order to open up a seat/place for another student.

Academic Misconduct and the Student Conduct Code. All students must practice academic honesty. Academic misconduct is subject to an academic penalty by the course instructor and/or the disciplinary sanction by the University. All students need to be familiar with the Student Conduct Code. The Code is available for review online at www.umt.edu/SA/VPSA/Index.cfm/page/1321.

GENERAL SCULPTURE STUDIO SAFETY RULES

- Only students currently enrolled in a university art course are allowed to use the sculpture lab.
- No Creatures or Children inside the studio, ever.
- Any person outside of sculpture or ceramics must check in with either the sculpture professor or studio technician.
- No visitors inside the tool areas
- Know the location of the first aid and two fire extinguishers.
- No open toed shoes allowed in sculpture area - EVER.
- While any work is in progress every student must wear approved safety eyewear and if appropriate, hearing protection.
- Tools must be returned to the tool room immediately after use.
- Condense all hoses and cords used during your session.
- No tools leave the sculpture studio or yard, period.
- All guards must remain on power tools exactly like they arrive from the factory.
- Report any tool deficiencies or malfunctions immediately.
- All hazardous or vaporous materials must be handled outdoors.
- Each area is ventilated, make sure fans are on even for the smallest job.
- Leave floors clean, tables clear, and sinks drained.
- Should there be an injury, however small, immediately consult the sculpture professor or studio technician.
- Never work when you are tired or if you have had a drop of alcohol.
- Of course, there is absolutely no drinking or smoking in the studio.
- If you are injured at night during the open shop hours, first tell the work-study student that is on duty, and they will call for help.
- The work-study students are here at night for your safety, and they can help you work with tools safely, however, they will not do your project for you.
- Take breaks to ensure overall awareness

Emergency Contacts

Campus Emergency: 4000

Missoula City Emergency: 9-911

Campus security: 6131

General Facility Emergency: 4181 or 5704

*Phone located by entrance on wall.

Note: All Artwork must be picked up by 10am the Friday of finals week or it will be discarded.