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### DRAM 333.01: Scenic Painting

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## **Drama 333 Scenic Painting**

T-Th 9:10-11:00 Fall 2005

Instructor: Alessia Carpoca  
Phone : 406 531 5836  
e-mail: alessia.carpoca@mso.umt.edu

Welcome to scene painting.

This course is a beginner studio class in the techniques and processes of scene painting encompassing skills necessary for theater and theater related painting projects. Tools, materials and painting techniques will be demonstrated by the instructor and explored and executed by the student.

**There are 7 projects worth a total of 850 points.**

Each project will be critiqued in class, and a written grade will be given by the next class period. I grade the projects subjectively as follows: did you do it? Did you follow instructions? Do you appear to have learned something or improved your technique? did you accurately and efficiently reproduce the sample or research? Did you do it on time? If you do a wonderful job I may give extra points. If you do a sloppy haphazard job I will still give you some points. If you don't do it at all I won't give you any points.

**If you do them all "perfectly" you will get 850 points. This is hard.**

If you re-do a project and improve it I will give you a better mark provided you turn it in by Dec.14 2005.

**You must do 15 hours of paint time this term on actual productions at 10 point per hour.**

Records your hours on a timesheet (included). Name the play or project you worked on, who supervised you, tell what you did, how many hours you spent doing it. Put your timesheet in my mail box across from my office by Dec 14, 2005. You are responsible for arranging all of your production time. Sometimes there are weekend calls to paint a floor exc. You may work on these just look at the board. You may paint for any shows on campus or outside the campus ( like the Montana Rep in Missoula, or even an Homecoming Float...). If the show is not on campus be sure to photograph your work and hand it to me with the timesheet.

**If you do 15 hours on shows you will get 150 points. This is not so hard....**

If you should need a further extension follow all the University procedures for excuses. Please make every attempt to photograph your work. You will be very glad you did for your portfolio reviews.

Class Policies: Attendance is mandatory. If you are not in class you aren't painting, your do not gain insights from your classmates work and your classmates are denied your insights.

The instructor will make any effort to accommodate student with disabilities. Please talk to me.

Topics & Projects: Paints and Scene Paints Painting Tools & Supplies Painting Techniques Color Theory Wood Graining, Stones and Brick Work, Marbling, Architecture details, Foliage and drapery.

There is no textbook for this class but a cd-rom will be provided by the instructor. However, if you still like to buy a book I'll suggest "The Handbook of Painted Decoration" by Yannick Guegan.

Materials you will need:

Architectural scale rule

Pencils (please do not come to class whitout a pencil)

Masking tape

Charcoal sticks

Few plastic containers (yogurt, cottage cheese anything with a lid.....)

## THE PAINT AREA

Never open a can of paint if there is one of the same color already open.

DONT POUR Flammable solvents and scrap (put into the appropriate storage container), plaster, sawdust, or other thick stuff DOWN THE SINK. Latex is ok as long as you use a strainer.

The paint carts for the shows are off limits for assignments. You may take liners, extensions, etc, but return them and TOUCH NO PAINT.

LABEL YOUR PAINT WITH YOUR NAME AND PROJECT. LABEL THE BUCKET NOT THE LID.

NEVER LEAVE A BRUSH TO DRY not even for 5 minutes. Do not paint without water to put your brush in.

**CLEAN UP: Wash your brushes and tools, wash your excess buckets. Return liners, roller handles, etc.**

DON'T LET PROJECTS INTERFERE WITH THE SHOP WORK. Ask if you can lay your project out. Never put a project in front of an exit. If there is no room to work, come back later.

Never spray paint inside the shop unless you are instructed to do so. Spray paint outside and always lay down paper or plastic under your project.

DON'T PAINT NEAR THE TOOLS AREA.

## THE THEATRES

### SET UP WET PAINT SIGNS

Don't fly anything unless you know how and unless you know it's safe to do so.

Don't get paint on the black curtains. Don't get paint on the carpets. DON'T LEAVE PAINT IN THE WINGS. People fall over it in the dark, it spills .....

Co-operate with carpenters and electricians regarding deck access: everybody has to get their job done. Paint in the semi dark. Paint the sawdust in as texture.

TAKE ALL PAINT AND TOOLS INTO THE SHOP WHEN YOU QUIT FOR THE DAY. Never leave any of it onstage if you aren't there.

**Never spray paint** in the theatre without permission: the drift ruins the curtains and upholstery.

PLEASE EMPLOY COMMON SENSE AND COMMON COURTESY.

.....Have a great year.....

### Class sessions T-Th 9:10-11:00 Fall 2005

date	Topic	Assignment / Activity	% points
8/30/05	schedule, research, tour of building, basics of scene paint, basics of tolls	Prepare canvas for project #1	
9/01/05	basics of color. Demo: 2 color graduated wash, 2 color wet blend, 2 color graduated spatter/sponge, dry brush, wet in wet, wet over dry, blending, and wash layers	<b>#1: 3 2 color graduated (dark to light ) washes. 1st use thick color, 2nd wash, 3rd sponge.</b>	
9/06/05	<b>Critique 1</b> assignment 1	rebase your flats	50
9/8/05	Demo: basic wood, work session wash, line, spatter, etc.	<b># 2 : Wood Gate</b>	
9/13/05	worksession		
9/15/05	<b>Critique 2</b> wood, discuss light and shade	research 3 kinds of stones and bricks.	100
9/20/05	Demo: bricks and stones	<b>#3: Bricks and stones, divide the canvas in 2 parts.</b>	
9/22/05	worksession		
9/27/05	worksession		
9/29/05	worksession		
10/4/05	<b>Critique 3</b> bricks and stones	research for marble	100
10/6/05	Demo: marbling techniques	<b>#4 : Marble</b>	
10/11/05	worksession		
10/13/05	worksession		
10/18/05	worksession		
10/20/05	<b>Critique 4</b> marble	Research architecture detail	100
10/25/05	demo: enlargement, cartooning.	<b>#5: Architecture detail</b>	
10/27/05	worksession		
11/01/05	worksession		
11/03/05	worksession		
11/8/05	<b>Critique 5</b> architecture detail	Research foliage/landscape	150
11/10/05	Demo: foliage	<b>#6 : Foliage/landscape</b>	
11/15/05	worksession		
11/22/05	<b>Critique 6</b> foliage/landscape		150
11/24/05	Start final project	<b>#7: final project</b>	
11/29/05	worksession		
12/01/05	worksession		
12/06/05	worksession		
12/08/05	worksession		
12/14/05	<b>everything due</b>	Scheduled time 10 to 12 but we can discuss it.....	200

## **Timesheet**

Play/project \_\_\_\_\_

Location \_\_\_\_\_

Supervisor \_\_\_\_\_

Job description \_\_\_\_\_

Hours \_\_\_\_\_

Name: \_\_\_\_\_