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A Solution To An Open Problem In Random Graph Theory

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Rainbow connectivity of randomly perturbed graphs József Balogh* John Finlay[†] Cory Palmer[‡]

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Graph

We define a graph G to be the two disjoint sets V(G) and E(G). We call V(G) the vertex set of G or the vertices. Informally, these are the "points" in an illustration. We call E(G) the edge set of G. E(G) is made up of two element subsets of V(G). Informally, these are the "lines" that connect the points in an illustration.

Definitions Related to Graph

- If u and v are vertices in G such that they have an edge between them, we denote that edge by uv and say that u is adjacent to v. Throughout this presentation we will only be using simple graph (no direction) so vu = uv.
- The edge *uv* is said to be **incident** with both *u* and *v*.
- A **path** is a sequence of vertices where each vertex is adjacent to the next one in the sequence.
- A graph G is **connected** if there exists a path between any two vertices of G.
- We denote a path whose endpoints are u and v as u v.
- The number of edges incident to a vertex is the **degree** of the vertex. We denote the minimum degree of G by δ .

What is rainbow connected?

- Suppose that we color every edge of a graph G using $[r] = \{1, 2, ..., r\}$ colors.
- A rainbow path is a path where no edge color is repeated.
- A graph G is **rainbow connected** if between any two vertices in G there exists a rainbow path.
- For a graph *G* the **rainbow connected number** is the smallest *r* such that *G* can be rainbow connected.

How to make a randomly perturbed graph

- Fix some $\delta > 0$.
- Choose some graph from the set of all graphs on n vertices with minimum degree at least δn arbitrarily, call this graph H.
- Let *M* be a set of edges of size *m* chosen at random from all of the $\binom{n}{2}$ possible edges.
- Insert the *m* edges into *H*, ignoring double edges, the resulting graph is $G_{H,m}$.
- Randomly color the edges with r colors, producing $G_{H,m}^r$

Recall

In a probability space, all of the event probabilities must sum to exactly 1.

The Probabilistic Method

In order to prove that something exists, rather than using a constructive argument, we define an appropriate probability space of structures and prove that a structure with the desired properties exists with positive probability. Or that the probability that it does not exist does not have probability 1.

F

or any events E_1, E_2, \dots we have,

$$Pr\left(\bigcup_{i=1}^{\infty}E_i\right)\leq\sum_{i=1}^{\infty}Pr(E_i)$$