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ARTZ 108A.03: Visual Language - 3D Design Foundations

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Visual Language: ARTZ 108A 3D Design, 3 Credits

The University of Montana, School of Art

Spring Semester 2016 - Tuesdays and Thursdays 8:10am-10:00am

"Everything is sculpture. Any material, any idea without hindrance born into space, I consider sculpture."

Isamu Noguchi

Instructor: Reanna Schultz

Contact: reanna.schultz@umontana.edu

Office Hours: Mondays from 11am-12pm AA125a

COURSE DESCRIPTION: Basic three-dimensional course for both general education and beginning art students and a prerequisite for sculpture 1 and ceramics 1. Emphasis will be placed on conceptualization and formal development of the 3-D object in the areas of form, mass, scale, texture, space, and color.

COURSE OBJECTIVES: To provide the student with the technical and conceptual abilities to execute his or her thoughts and ideas through various mediums used within the three-dimensional art realm. Students will be introduced to a variety of sculptural materials, and processes. Critiques for each project will address issues of form, technique, individual concept development, articulation and presentation. Through various reading assignments, we will investigate and discuss issues in contemporary art, and explore the processes through which our own ideas emerge.

You will be given a vocabulary sheet to assist you with this dialogue; *you are expected to make this available for class discussions, critiques and papers.*

REQUIRED MATERIALS: Sketchbook/Journal and pencil

- You will need to bring your sketch book/journal with you to **each** class for recording ideas and sketches for your projects

Most materials will be provided for you. However you will be responsible for collecting and/or purchasing some materials to complete assigned projects

REQUIRED TEXTBOOKS: THIS WILL BE ON THE MOODLE PAGE!!! NO PURCHASE NECESSARY.

- Stewart, Mary. Launching the Imagination: A Comprehensive Guide to Basic Design, Fifth Edition. New York: McGraw-Hill Education, 2015. ISBN 978-0-07-337930

Lockers: Lockers are available in the hallway. 3D students should use the bank of lockers that are to the left when exiting the sculpture room. Label the locker with your name, my name and the current semester/year. You **MUST** share – 2 students per locker.

Bring your own lock.

REQUIREMENTS:

- Attend class regularly and promptly
- Take part in the work responsibilities of the class ***Always** clean up after yourself & clean tools after use. *The 3D studio is a shared space, and personal messes will not be tolerated.*
- 3D Design is a demanding class. Expect to work **significant extra hours** outside of scheduled class time. As per N.A.S.A.D guidelines, students are expected to spend a minimum of 5 hours per week outside of class working on assignments. Additional hours will only advance the development of your personal studio practice!
- Maintain a daily sketchbook for this class. Keeping an active sketchbook is an essential tool used in the creative process. Your sketchbook is to be used for project research, idea

development, plans and blueprints, lecture/slide notes, etc... **Always bring your book to class. This will contribute to your grade for each assignment.

- You must be present for ALL critiques, AND actively participate.

LECTURES/COMMUNITY EVENTS: The University of Montana and the Missoula community offer visiting artist lectures/workshops and other art related events. You will be required to attend **2** of these (lecture, workshop, or event) and write a 1-page essay (typed, double-spaced, 12 pt. font) about your experience.

RESOURCES:

- FrontierSpace (Alternative Gallery): frontierspacemissoula.weebly.com
- The Brink Galley: thebrinkgallery.com
- The University of Montana School of Art Blog: umartdepartment.wordpress.com
- Missoula Art Museum: www.missoulaartmuseum.org
- University Center Gallery: life.umt.edu/uc/ucsi/uc_gallery/
- Montana Museum of Art and Culture: <http://www.umt.edu/montanamuseum/>
- The Clay Studio of Missoula: theclaystudioofmissoula.org

COURSE REQUIREMENTS AND GRADING:

- 60% Completion of all assigned projects.
- 20% Class participation including critiques, clean up, etc. Be prepared, attentive and engaged in class. Help others to succeed while staying healthy by cleaning up after yourself.
- 20% Sketchbook and reading assignments. Students are to keep sketchbook as stated above. Course readings will be from supplemental handouts.

Note: I will notify you of your grade at midterm. At any point in the semester you can check with me to see where your grade stands. You must receive a C or above to get credit for this class.

Generally, grades reflect one's efforts and commitment to the class as follows:

A = on time, original concepts, self motivated to go above and beyond assignment parameters with an excellent command of materials

B = good ideas and concept with an above average command of materials

C = meeting the basic requirements for the project with satisfactory progress

D = not meeting the requirements of the project with marginal progress

F = failure to meet project requirements

ATTENDANCE POLICY: Attendance is mandatory and will be taken daily. If you consistently come late to class, leave early, and/or are absent from class your grade will be affected. Leaving class early will result in one absence. Excessive lateness 3 times will result in one absence. After three unexcused absences, you will lose one full letter grade for each subsequent absence. If you are absent six class sessions you will fail this course. If you do miss class, it is YOUR responsibility to acquire materials, catch up on missed assignments and deadlines. Not being here is not an excuse to be unprepared.

Note: If special circumstances arise that will impact your attendance contact me as soon as possible.

LATE WORK: 15 points will be subtracted from all late work. If you are having an issue, please speak with me as soon as possible so I can help you.

ADDITIONAL CLASS TIME REQUIREMENTS:

- When you attend this class, you will be working. If you are unprepared, sleeping, or simply refusing to participate you will be asked to leave and will be counted as absent for the day.
- The 3D studio is a shared space, which means there are other classes that take place in it. You are expected to respect this. This means you are required to clean up after yourselves and respect the studio equipment. The last 10 or 15 minutes of class will be used to clean up (cleaning off tables, throwing away trash, sweeping floors, etc.).
- *Required studio time outside of class time per week: 5 hours of studio homework time, in*

addition to the scheduled class time for every 3-credit studio art course.

STUDIO ACCESS: The 3D studio will be available to you outside of class at specific times during the week. These hours will be posted on the shop door.

HEALTH, SAFETY, AND CLEAN UP:

- First aid kits, dust masks, gloves, and eye protection are located near the sink area. Food and drink are not allowed in the School of Art facilities when art-making is in progress.
- Anyone not currently enrolled in this course are not allowed in the studio during class or open studio time.
- You are individually responsible for clean up at the end of the semester. All artwork must be picked up by May. 13, 10am of finals week or it will be discarded.
- ****The use of cell phones or personal listening devices are not permitted during class****
Cell phones are only allowed in cases of emergency and should otherwise be turned to silent and put away during class sessions.

GENERAL 3D LAB SAFETY RULES : Safety is the top most priority in the sculpture shop! Do not work in the shop if you are tired, hungry or otherwise having a bad day. NO DRUGS!! NO ALCOHOL!!

1. Only students currently enrolled in a university art course are allowed to use the 3D lab.
2. No visitors inside the tool areas.
3. Know the location of the first aid area and two fire extinguishers.
4. No open-toed shoes allowed in sculpture area at any time!
5. During any work in progress every student must wear approved safety eyewear and if appropriate, hearing protection.
6. Tools must be returned to the tool room immediately after use.
7. Condense all hoses and cords used during your session.
8. No tools leave the sculpture lab or yard.
9. All guards must remain on power tools exactly like they arrive from the factory.
10. Report any tool deficiencies or malfunctions immediately.
11. All hazardous or vaporous materials must be handled outdoors or in the spray booth.
12. Each area is ventilated, make sure fans are on even for the smallest job.
13. Leave floors clean, tables clear and sinks drained.
14. Should there be an injury, no matter how small, immediately consult the professor or lab technician.
15. Never work when you are tired or if you have consumed *any* amount of alcohol.
16. Of course, there is absolutely no drinking, smoking or eating in the building.
17. If you are injured at night during the open shop hours, call 911 and inform the work-study student who is on duty.
18. The work-study students are here at night for your safety, and they can help you work with tools safely. However, they will not do your project for you, nor will they clean up your mess (But they will report it!).
19. Take breaks to ensure overall awareness.

Shop equipment may ONLY be used after receiving a proper demonstration. Do NOT attempt to use equipment that you are unfamiliar with or uncomfortable with. Even if you have previously used this equipment at home or at another facility, you are still required to receive training by UM Faculty or technician before using. PLEASE ASK FIRST. If you have missed a shop demo, Arrange for a make up with me. Proper use and etiquette in the studio is expected at all times.

Anyone in violation of these rules may loose their lab privileges.

EMERGENCY CONTACTS:

- Campus Emergency: 4000
- Missoula City Emergency: 9-911
- Campus security: 6131
- General Facility Emergency: 4181 or 5704
- *Phone located by entrance on wall.

STUDENTS WITH SPECIAL NEEDS AND/OR DISABILITIES: If you have any access concerns, special needs, and/or learning disabilities, medical conditions, and/or physical impairments that may impede the successful completion of this course, please contact the office of Disability Services for Students (DSS) at x. 2243 (Lommasson Center 154) and speak with me as soon as possible.

COURSE FEES: Course fees are utilized to provide consumable supplies for individual use in specific courses only. Additional supplies will need to be purchased by the student during the semester.

WITHDRAWING FROM CLASS: The last day to drop a course with no grade is by the 15th day of the semester. During days 16-30 a course may be dropped with a "W" grade. On day 31 to the end of the semester courses may be dropped with either a "WP" or a "WF" by petition only. Please work closely with your advisor. Sometimes by error or design it is better to drop a course and retake it, then it is to risk failure.

ACADEMIC MISCONDUCT AND THE STUDENT CONDUCT CODE *All students must practice academic honesty. Academic misconduct is subject to an academic penalty by the course instructor and/or the disciplinary sanction by the University. All students need to be familiar with the Student Conduct Code. The Code is available for review online at www.umt.edu/SA/VPSA/Index.cfm/page/1321..*