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Spring 1-2016

MART 491.01: Special Topics - Interactive Media Projects

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INTERACTIVE MEDIA PROJECTS
MART491 (02)
SPRING 2016

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Office hours: M 2-3:30 TR 11-12

The purpose of this class is to explore the nature of working as an interdisciplinary artist and to create several small projects as part of that research and experimentation.

Though the investigations have technical and technological components, along with the performative and live elements, the assembly of these leads to broader philosophical topics based in the ontology of film, art, theatre, live performance and technology. To put it simply the question might be, "What is it that occurs when these elements are asked to work together?"

Your areas of exploration will come from the following:

- Image—Still/Moving
- Sound—Live/Recorded/Synthetic
- Physical Performance—Live/Recorded/Synthetic
- Language—Written (Visual text)/Spoken/Synthetic
- Objects—Found/Created/Virtual

We will follow a basic pattern of creation:

Collection/Research-Exploration/Assembly-Editing

There will be 3 projects due for the class:

- Project 1: The Self-Portrait or Portrait
- Project 2: Group Installation on a Common Theme
- Project 3: Individual Location Specific Installation

For purposes of the class you will need to have a **Sketch Book or Visual Diary**, which will contain all of your thoughts, drawings and mind-mappings. You will also need a **loose-leaf binder** for the collecting and storage of research materials, schedules, articles from the class, etc.

Though we will have access to some presentational equipment—video projectors/monitors/speakers—equipment for shooting, capturing and editing is not always easy to check out given the demand of the student numbers in Media Arts. Any personal equipment you can find to work with will give you more freedom to work, given the constraints of the check-out system.

We will have access to the production space from 9 until noon on Fridays, but the space is also available to check out for classroom projects. All check-out goes through our main office, but there will be an online system in place shortly. The document with the process for checking out equipment is available in the Media Arts office.

From *Conversations with Beckett and Bram van Velde*, Charles Juliet, 1973

van Velde: "Cautiously, I explain that I believe an artist's work is inconceivable without a strict ethical sense."

A long silence.

Beckett: "What you say is true. But moral values are inaccessible. And they cannot be defined. In order to define them, you would have to pass a value judgment, which is impossible. That's why I could never agree with the notion of a theater of the absurd. It involves a value judgment. You cannot even speak about truth. That's what's so distressful. Paradoxically, it is through form that the artist may find some kind of a way out. By giving form to formlessness. It is only in that way, perhaps, that some underlying affirmation may be found.

MEDIA ARTS 491 (01) WEEKLY SCHEDULE SPRING 2016

Week 1	SECTION ONE Components/The Portrait Assignment: Complete the email questionnaire View in Class: Bill Viola: The Eye of the Heart Exploration: Discussion of Viola and your backgrounds and desires for the class. Reading for Next Week: "Developing the Negative: Mapplethorpe, Schor, and Sherman," Peggy Phelan, <i>Unmarked</i> , 34-70, Routledge, 1993, "The Film Image," Andre Tarkovsky, <i>Scuplting in Time</i> View: <i>Ways of Seeing</i> , Pt. 1 (youTube in 4 sections) Assignment for Next Week: Part 1 Self-Portrait Collecting Still Images
Week 2	Image Sharing: Visual Images Discussion: Phelan/Tarkovsky/Bergan/Portrait History Exploration: Work with something from your questionnaire in order to work toward a time-based image sequence. Reading for Next Week: http://www.nytimes.com/1991/10/25/arts/review-art-matthew-barney-s-objects-and-actions.html http://www.digicult.it/digimag/issue-041/matthew-barney-contemporary-mythologies/ http://www.hauserwirth.com/exhibitions/1647/bruce-nauman-mindfuck/view

	<p>http://interartive.org/2012/10/bruce-nauman-repetition/ Assignment for Next Week: Part 2 Video and the moving image.</p>
Week 3	<p>Sound Sharing: Moving Image Sequence work Discussion: Dale presents Exploration: Playing with sound/word/mutation</p> <p>Reading for Next Week: “Call Her Ishmael” Cynthia Carr, 1993 “Marina Abramovic: What Artist Must Be” Jamie Lew Assignment for Next Week: Pt. 3 Creation of Sound Self-Portraits</p>
Week 4	<p>Body Sharing: Sound Self-Portraits Discussion: Abramovic and Anderson Exploration: Building a “Portrait as Performance Sequence”</p> <p>Reading for Next Week: From Conceptual Writing by Women Assignment for Next Week: Bringing in 3 Objects (Found/Personal/Made) + a self-portrait poem from re-incorporated material incorporated with your performance motif.</p>
Week 5	<p>The Object/The Word Sharing: Portrait Performances/Objects/Words/Movement Discussion: Conceptual Writing by Women Exploration: Writing from Another’s Object/Your object</p> <p>Reading for Next Week: Assignment for Next Week: Bring in hardware/props/etc. for next weeks presentations</p>
Week 6	<p>Presentation Exploration Week I: The Self-Portrait/Portrait Sharing/Exploration: Portrait Performances/Objects/Words/Movement</p> <p>Reading for Next Week: The Force Field: On the qualities and needs of the filmmaker within a performative venue, Murphy, 2013 <i>Time, Memory and the Genetic Ghost: the process of building “sleepwalker no. 1”</i>, Murphy 2013 Assignment for Next Week: Presentation Exploration Work Ongoing</p>
Week 7	<p>Presentation Exploration Week II—TECHNIQUES OF CONSTRUCTION/ASSEMBLY Sharing/Exploration: Portrait Performances/Objects/Words/Movement Discussion: Murphy Writings</p>

	<p>Reading for Next Week: TBA Assignment for Next Week: ****FINAL PROJECT PROPOSAL/SCHEMATIC****</p>
Week 8	<p>Sharing/Discussion: Group Feedback on Proposals Exploration: Introduction to Isadora Software</p> <p>Reading for Next Week: Isadora Tutorials Assignment for Next Week: Storyboards for Final Project</p>
Week 9	<p>Sharing/Discussion: Group Feedback on Proposals Exploration: Introduction to Isadora Software</p> <p>Reading for Next Week: None Assignment for Next Week: None</p>
Week 10	<h1>SPRING BREAK</h1>
Week 11	Work Session/Module Presentations Final Project
Week 12	Work Session/Module Presentations Final Project
Week 13	Work Session/Module Presentations Final Project
Week 14	Work Session/Module Presentations Final Project PRESENTATIONS OF READY PROJECTS
Week 15	Work Session/Module Presentations Final Project PRESENTATIONS OF READY PROJECTS
FINALS WEEK!!	Work Session/Module Presentations Final Project PRESENTATIONS OF READY PROJECTS