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JRNL 257.01: Beginning Visual Journalism

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Instructor
Jeremy Lurgio, Associate Professor, Photojournalism and Multimedia
Don Anderson Hall 434
jeremy.lurgio@umontana.edu
Office hours: Tues 1:30-3:30, Friday 9:30 – 11 a.m.

Course Objectives
This course will introduce you to the theory of visual storytelling and the tools to produce quality still photo and video narratives. You will learn how to handle a digital SLR camera and create a workflow in the digital darkroom. You will learn to shoot video, record audio and edit both still and video images. The course will also focus on the ethical issues of visual journalism.

Class Meets
Mondays and Wednesdays, from 11 am - 12:20 pm in Don Anderson Hall-009
There are weekly online labs for Adobe Lightroom and Adobe Premiere, the two programs you will be using this semester. The graduate teaching assistant will have office hours where you may stop by if you need follow up to those online labs. Katy Spence will have open office hours Tues/Thurs from 1-4 pm

Learning outcomes
Successful JRNL 257 students will demonstrate an understanding of:
- Visual literacy skills
- Critical and creative thinking
- The use of appropriate tools and technology
- An introduction to journalism ethics including the importance of truth, accuracy and fairness

Learning goals
- To develop the technical and intellectual skills to express stories through photography.
- To understand what photojournalism is and how to excel in the field.
- To understand diversity issues and building diverse voices in the newsroom
- To know what makes a good photograph based on composition, lighting, content and technical quality
- To build visual storytelling abilities with both still images and video
- To write accurate and efficient photo captions
- To produce publishable images
- To shoot and record steady, well-framed, properly exposed video
- To record clear, understandable audio
• To edit video, audio, natural sound and voice narration in Adobe Premiere Pro CC and digital still images in Adobe Lightroom CC.
• To edit video using sequences to compress time
• To export video from Adobe Premiere Pro CC and to understand the program’s file structure

Graded Assignments
65% of final grade
1. Classmate portrait
2. Depth of Field
3. Caption exercise
4. Quality of Light
5. Composition
6. Walk across campus
7. Team sequence exercise
8. Team interview
9. Gibson package

Final Project
20% of final grade
1. Final Portrait package
2. Sound bite package

Lab Attendance
You are required to watch the lab tutorials on digital workflow in Adobe Lightroom and Premiere. Lab is 5% of final grade

Class Attendance & Participation
10% of final grade

Attendance and Participation
Pre-registered students who fail to attend the first meeting of the class may be dropped. You are expected to attend every class. You can’t succeed if you miss critique sessions, lectures and online labs. Attendance will be a component of your grade. Attendance will be taken at the beginning of each class and lab section. If you come in late, you are responsible to let the instructor know. If you are late you will only receive half the attendance points for that day.

Moodle
I will use Moodle for this course. Your grades will be available there, along with some handouts and resources. There are video tutorials you will need to watch on Moodle.

Deadlines and Professionalism
Professionals are under constant pressure to produce high-quality work in a short time. A great story is of little value if it's finished too late for publication or broadcast. Therefore, deadlines in this class will be strictly enforced. Unless you have an acceptable reason and make prior arrangements, an assignment submitted after the deadline will lose 10% of its grade for each day it is late.

NO ASSIGNMENTS WILL BE ACCEPTED LATER THAN ONE WEEK AFTER THE DEADLINE. If you can’t meet a deadline due to illness or some other emergency, you must let me know before the deadline. All assignments are due at 10:00 AM. You have two weeks after a grade has been posted to contest it.

Camera Equipment
Digital SLR cameras and essential equipment will be checked out to students for the semester.

You will need:
1. A portable hard drive of at least 500 GB to store your digital photos and videos. You will also use this drive for future journalism classes.
2. A 16 GB SDHC memory card class 10 with a read speed of 80MB/s
3. Optional- an SD card reader

Building Access
For after-hours access to Don Anderson Hall, you will be able to enter the building using the Griz Card swipe at the front door. You will also be given a key code for the door to DAH 009 and the radio studios in DAH 307-311.

For after hours access to Don Anderson Hall, complete and submit a School of Journalism After Hours Access Online Form by Friday, February 3rd at 5pm. If you miss the deadline, you will not have after-hours access for the semester.

Complete only one request form per semester – be sure to list all the Journalism courses you are taking. Codes will remain active until the last day of the semester.

Academic Honesty
I expect your honesty in presenting your own work for this course. Academic misconduct at The University of Montana is subject to an academic penalty ranging from failing the assignment to expulsion from the university. Students need to be familiar with the University of Montana Student Conduct Code

Plagiarism
As defined by “The University of Montana Student Conduct Code” plagiarism is: “Representing another person's words, ideas, data, or materials as one's own.” This is strictly prohibited in this class and any case of plagiarism in this course will be subject to the penalties outlined in the student code of conduct.

Double-dipping
You may not submit for this course any assignment that has previously, or will be concurrently, submitted for another class, unless you receive prior approval from the professor for this course. To do so without permission will result in an F for the assignment and could result in an F for the course.

Accommodations for Students with Disabilities
This course is accessible to and usable by otherwise qualified students with disabilities. To request reasonable program modifications, please consult with the instructor. Disability Services for Students will assist the instructor and student in the accommodation process. For more information, visit the Disability Services website.

Weekly Schedule

<table>
<thead>
<tr>
<th>Week</th>
<th>Date</th>
<th>Class</th>
<th>Assignment Due</th>
<th>Labs and tutorials</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1/23</td>
<td>Introduction - Syllabus Still vs. Video Digital SLR Cameras I</td>
<td></td>
<td>ONLINE LABS Sessions</td>
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<tr>
<td></td>
<td>1/25</td>
<td>Digital Camera Instruction I Assign Classmate Portrait</td>
<td>BRING Camera To Class</td>
<td>Optional lab Camera</td>
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<tr>
<td>Week</td>
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<tr>
<td>2</td>
<td>1/30</td>
<td>Exposure: Shutter Speed and Aperture</td>
<td>BRING Camera To Class</td>
<td>Lightroom tutorials 1, 2 and 3 Digital Workflow</td>
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<tr>
<td></td>
<td>2/1</td>
<td>Depth of Field</td>
<td>BRING Camera To class</td>
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<tr>
<td>3</td>
<td>2/6</td>
<td>Captions Critique Classmate Portrait</td>
<td>Classmate Portrait</td>
<td>Lightroom tutorial 4 Develop Module</td>
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<td></td>
<td>2/8</td>
<td>Photographing People and Lenses</td>
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<tr>
<td>4</td>
<td>2/13</td>
<td>Critique Depth of field Quality of Light</td>
<td>Depth of Field Caption Exercise</td>
<td>Lightroom tutorials 5 and 6 Advanced features</td>
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<td></td>
<td>2/15</td>
<td>Introduce Final Portrait Project Technical follow up help</td>
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<td>5</td>
<td>2/20</td>
<td>NO CLASS – Presidents’ Day</td>
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<tr>
<td>6</td>
<td>2/22</td>
<td>Critique Quality of Light Composition</td>
<td>Quality of Light</td>
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<tr>
<td>7</td>
<td>2/27</td>
<td>The Art of Portraiture in Journalism Final Portrait Project Pitch</td>
<td>Upload final project pitch</td>
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<tr>
<td>8</td>
<td>3/1</td>
<td>Sports, Interaction and Emotion Critique Composition</td>
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<td>7</td>
<td>3/6</td>
<td>Ethics of Still and Video Photojournalism Understanding Diversity</td>
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<td></td>
<td>3/8</td>
<td>Video 1 Types of shots for Video shooting What is editing? Sequences</td>
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<td>8</td>
<td>3/13</td>
<td>Critique Final Portrait package</td>
<td>Final Portrait Project</td>
<td>Premiere Tutorials 1, 2, 3 Intro to Premiere Watch before class on Weds. 3/15</td>
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<td></td>
<td>3/15</td>
<td>Adobe Premiere Pro</td>
<td>Walk across campus edit</td>
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<td></td>
<td>3/17</td>
<td>Walk Across Final Due Friday 9 a.m.</td>
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<td>9</td>
<td>3/20</td>
<td>SPRING BREAK</td>
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<td>3/22</td>
<td>SPRING BREAK</td>
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| 10   | 3/27 | Critique Walk Across Cameras and equipment  
Review composition-framing-rule of thirds  
Bring charged camera to class  
Assign Team Sequence for outside of class |                | Premiere tutorial 4 Premiere Tools |
|      | 3/29 | Shooting, lighting and mics for interviews  
Practice and troubleshooting  
Bring charged camera to class  
Hand out lights |                |                |
| 11   | 4/3  | Shoot Team Interview exercise  
Bring charged camera to class | Team Sequence Due |                |
|      | 4/5  | Critique Team Sequences and Team Interviews, Discuss final projects with an example | Team Interview Due |                |
| 12   | 4/10 | Audio booth training-Gibson package |                |                |
|      | 4/12 | Shoot Gibson Package (sequence people coming in and out of doors) Bring charged camera to class | Gibson Audio Track Due |                |
| 13   | 4/17 | 3 point editing-Cutting pictures to words  
Adjusting audio levels- audio transitions  
Setting up interviews | Edit Gibson package |                |
|      | 4/19 | Critique Gibson package  
Final Sound bite Pitch | Gibson package due  
Final Package Pitch Due |                |
|      | 4/26 | Edit lab | One-minute of interview |                |
| 15   | 5/1  | Edited Interview  
Course evaluations | Edited Interview  
90 secs to 2 min. |                |
|      | 5/3  | Edit Lab | Rough Cut of project. Interview with 3 sequences and B Roll. |                |
| Finals | 5/9  | 10:10 – 12:10 Critique final packages. Must be present to receive full credit for final project | Final Sound bite package | Package due! |